




Physical skills:		Game Rules:	
<p>Move in time with a beat showing control and coordination</p> <ul style="list-style-type: none"><li>- Dance with control</li><li>- Dance movements at different levels</li><li>- Travel using different movements such as; jumping, gesturing and turning. - Counting to 8 to stay in time to the music</li></ul> <p>Thinking Me - To improve my dancing - Remember dance movements</p> <p>Healthy Me: - Perform movements safely - Warm up</p> <p>Value Me: - Patience</p> <p>Social &amp; Emotional Me - Co-operate with others - Respect others performing</p>			
Key Learning:	Prior Learning:	Sporting icons/ Enrichment Opportunities:	
<p>Timing- Listen to the music , use counts to help you keep in time</p> <p>Traveling - To move from one place to another</p> <p>Levels - The three levels of dance movement are high, middle, and low</p> <p>Control - The ability to start and stop movement, change direction and hold a shape efficiently</p> <p>Perform- Dance has a beginning, middle and end, just like a story/children's written work</p>	<p>In year 1, children began to learn ways of listening to the music and moving in time to it. They worked in pairs and small groups to create a dance. They have learned the concept that a dance has a start, middle and - finish.</p>	<p>Perform to another class</p> <p><a href="#">KS1 Great Fire of London Dance (Yrs 1/2) - Primary PE Planning</a></p>	

Subject Specific Vocabulary	
Key word	Definition
Compose	Create
Performance	Show others
Express	Show with gestures
Dance phrase	linked movements
Pathways	Trail used by dancer
Levels	lying, sitting, standing
Evaluate	Assess performance
Control	Move thoughtfully
Warm up	Stretch muscles beforehand
Cool down	Stretch muscles afterwards