

Year 4 DT Spr 2 Modelling

## Artists/sculptures/styles **Key Facts** Basic clay modelling techniques 1. Rolling a ball of clay. 2. Rolling snakes with clay. 3. Squeezing the clay. 4. Pulling and pinching the clay with your fingers. 5. Carving details into the clay with tools. 6. Smoothing out the clay with your fingers. 7. Creating holes or hollows in the clay with Slab building Coiling tools. 8. Joining pieces of clay together. Books for support/ Key Learning: Prior Learning: Enrichment Opportunities: To look at varying techniques for Looking at ready made modelling with clay. objects, designing their own To look at styles of vases (Ancient Greek) using specific features and To design a vase shape techniques. To choose a technique and make their vase To design art to apply to the vase To apply their art to the vase using a chosen medium

Subject Specific Vocabulary	
Key word	Definition
Slab	is a portion of clay that has been flattened into a sheet. Clay slabs are most often made by using a rolling pin or a slab roller.
Coiling	involves the rolling out of clay into a long thin sausage-like form that is wound round like a spring.
Clay	a stiff, sticky fine- grained earth that can be moulded when wet, and is dried and baked to make bricks, pottery, and ceramics.
Polymer	is a synthetic type of modelling clay. It requires heat to cure.
Cure	Is to allow the clay to dry, by air or heat, so the clay is strong and hard.