



Key Facts

Graphic Design is the art or skill of combining text and pictures in advertisements, magazines, or books.

Digital Art techniques include:

Photography

Photo Painting

Digital Collage

3D and 2D Digital Painting

Vector Drawing or Dynamic Painting

Algorithmic

Mixed Media (Integrated Digital Art)

Video Art and Interactive Digital installations.

Artists/sculptures/styles



Ori Toor

Key Learning:

To look at and interact with a wide range of artworks;
talking about a wide range of artworks
To respond to and talk about the ideas represented in the artworks
To create artworks with a sense of understanding of space, shape, colour, line and pattern
To investigate and use a range of art mediums and tools with more control, including digital drawing
To explore and use photography, digital imaging and design tools with purpose and control for self-expression.

Prior Learning:

Books for support/ Enrichment Opportunities:

Subject Specific Vocabulary

Key word	Definition
Focus	is the centre of interest or activity in a work of art.
Photo Filter	is a pre-made template for adjusting the contrast, colour balance, and other aesthetic settings of a digital photo
Saturate	makes colours more vivid (less black or white added).
Desaturate	makes colours more muted (more black or white added)
Colourise	to add colour to (a black-and-white film) by means of a computer.
Layer	are an essential digital feature of image editing software. They are like stacked sheets of transparent paper . Using layers to overlap each other gives depth to an illustration.
Tessellation	the process or art of <u>tessellating</u> a surface, or the state of being <u>tessellated</u> .
Profile	a representation of something in outline. especially: a human head or face represented or seen in a side view.: an outline seen or represented in sharp relief: contour.
Silhouette	the dark shape and outline of someone or something visible in restricted light against a <u>brighter</u> background.